

## John Truby's Scene Structure

*The Anatomy of Story, p 374-375*

1. **Position on the Character Arc:** What role does the scene play in your character development?
2. **Problems:** Which ones will be solved or complicated in the scene?
3. **Strategy:** How will your character attempt to solve the problems?
4. **Desire:** What does your character want?
5. **Endpoint:** How will this desire be resolved?
6. **Opponent:** Who or what opposes your character?
7. **Plan:** The character creates a plan.  
2 plan types:  
direct > character states goal directly.  
indirect > character pretends to want something while secretly desiring something else.
8. **Conflict:** Character and opponent attack the same goal.
9. **Twist or Reveal:** Surprise the reader and the character with something unexpected.